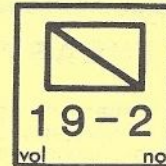


NEWSLETTER OF AHIKS

THE KOMMANDEUR



THE PRESIDENT'S CORNER

DEFINITION OF STUPID: A 40 year old going back to school for an MBA. Stupider? Signing up for the "All Day Saturday" program, finishing each course in 5 days. Regression analysis in one hour, queuing theory in two - and it WILL be on the final!

So, my gaming's been restricted of late. Things have gotten so bad my 12 year old is clobbering me at OGRE.

I did have the pleasure of spending some time at Omar's annual face-to-face weekend (see report in this K, Ed). For those of you who haven't, I recommend Omar's weekend most highly. We always have a BALL! Uh, of course next time, I would appreciate someone locking me in the closet as soon as Bill Perry suggests a round of JUNTA. Steve List is mad at me for "letting" Bill win. I'm getting so paranoid, I'm afraid of doing ANYTHING with the shadow of Perry lurking about...

Congratulations to our two new officers: Bill Lindow has agreed to take Bruce Maston's place as Secretary; and Kevin McCarthy has volunteered to replace Jim Mueller as RD for the North Central region. I'd like to convey the thanks of all members to Bruce and Jim for their years of service. It's never easy and they've done a great job.

While on the topic of officers, we need a new Archivist. Jim Wallace has to bow out. He says the hours are short. So's the pay.

We also need a standby Judge - someone who knows Bulge '81. This is IMPORTANT, so I'd appreciate hearing from you.

Until next time, good gaming. I think I'll go burn my 12 year old's dice...there's something weird going on here!

-Bill Watkins-

THE SOAPBOX

Well, getting the first K out was almost a traumatic experience, especially without stapling each copy! However, I haven't heard from anyone who lost the center page, so I assume that all arrived safely. That's how I spell BIG RELIEF!!

A couple points that have been brought up before, but, for my peace of mind, are worth noting again. First concerns submittals for the K. I know ALL of

you have the greatest handwriting in the world, but I DON'T have the greatest eyes! It would be easier for me if all submittals were typewritten (or printed). This will help insure that the correct info gets passed along. For all those articles that will soon be rushing toward me, double spacing and one inch margins all around white bond paper make for a happy and contented editor. And finally, change of addresses. Any COA should go to the Match Coordinator, the secretary, and your RD - NOT to me. I get the mailing labels from Don Eisan - and send him the postal services forwarding information.

I'm going to bury this request in the middle of my column to see how many of you are actually reading these pearls of wisdom: This K will be the first mailed out to the US members using the USPS's bulk mailing service. It will save us bucks (\$0.09 per copy) in mailing, BUT may take awhile to get there. So, I would like all US AHIKS members to invest in a postcard and send it to me with the date you received this K. That will help us officers decide whether bulk mail is worth the savings. Thanks.

I want to end this column by relating an incident that happened a couple weeks ago that might prove interesting (if it doesn't, you're stuck anyway). Some of you may be familiar with a solitaire game called B-17, now published by Avalon Hill. For those who haven't heard of it, it's basically a roll playing game for Bombers over Europe. Die rolls handle fighter attacks, defensive fire, and damage - LOTS of damage. The possible damage to the B-17 is almost endless and anything can happen. Every mission is different - a little ahistorical on some things but it's a lot of fun. The purpose of this rambling is to relate one mission in particular that had an interesting ending. I was playing with my two boys (ages 8 and 5), one of whom played the bad guys (rolled for enemy fighters) and the other who played the good guys (rolled for the B-17). On a return trip home, our bomber, BIG BIRD, carrying three seriously wounded crewmen, was attacked by a single FW-190. The attack seriously wounded both the pilot and copilot. Now, the rules allow for the Engineer to take over flying the plane, but with a terrible penalty on landing (we needed a roll of 11 or 12 to land the plane with crew safe - virtually anything else and the crew would have had it. So, what to do. To my boys, it was easy - get the five healthy crew to bail out and let BIG BIRD crash. To them, it was especially important to get our Engineer out because he was an ACE in the top turret and got a good modifier to the defensive fire die roll. So, somewhat unbelievably, I found myself explaining that while the other four crewmen could bail out, the Engineer would have to stay - NOT BECAUSE OF THE RULES - but because in real life, he wouldn't

have bailed out. As I pointed out to them, the Engineer was the ONLY chance the five wounded men on BIG BIRD had to survive and therefore, that one chance would have to be taken. So the four bailed out and our Engineer tried to land the plane - unsuccessfully, much to the dismay of the boys. But they accepted their dad's ruling and were back "zooming" from 12 o'clock high the next day. Funny, I had never expected to really come face-to-face with the ideals of duty to one's comrades and honor in a game. Or hear my oldest boy patiently explaining the situation to his mother the next day in a way that indicated that he understood the decision.. Interesting...

-JDB-

NORTHEAST PASSAGE

WHAT? RD REPORTS BORING? IS OUR NEW EDITOR MAD? (no, just slightly touched... Ed) THAT'S CRUEL AND UNUSUAL, THAT'S SCANDALOUS! That's true...

There are four new members in the Northeast to welcome. Robert A. Fenske is a school counselor and has been playing wargames for over a decade. Bob is deaf and he's especially interested in anyone who might have a Teletypewriter (TTY). If you do have one, you might like to contact him. Arthur Balliet is a grad student in molecular biology at Princeton and has a special interest in WWII games. James Fink is a consulting specialist from Sudbury, MA, who's been around gaming since Tactics. He may be out of the hobby soon as he has agreed to play me in a game of FE and I am quite insane. Mike Stachowski is an auto mechanic who has more PBM experience than I do. I hope all these folks find fame and fortune in AHKS.

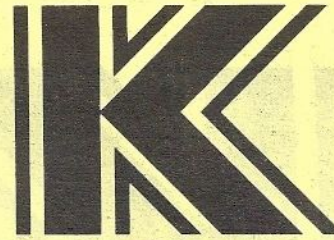
I have put my idea for a Regional Newsletter on hold for a while until I hear some comments from region members. John's last Soapbox seemed to indicate a real problem in getting material to print and I'm not inclined to do all the writing myself (who says this guy's insane! Ed). Anyone with comments, please contact me.

It is still uncertain at this time whether there will be a major East Coast Con this year. Word is that the reason for the change of dates for Origins was something to do with the possibility of "AtlantiCon" happening in late summer closeby in Baltimore. This would be a real boon for those of us who hunger for a convention but aren't real interested in making the long haul to Texas. I think that the largest concentration of gamers is still in the East and NOT to have a major Con here every year is foolish. Of course, as I mentioned, I am insane. Please note, THIS IS ONLY A RUMOR, with nothing substantial to back it up.

Tentative date for Kinderfest 84 is the weekend of October 19-21. It will be August, though, before I release the flyers with full details. It is not too early to contact me about the games you'd like to play this year as I would like to have some pre-set, especially multi-player games.

That gorp gobbling judge Bill Salvatore dropped me a line to let me know that Jeff Cornett in the NE has had a league going for about two years - right under my nose! He could probably help me with suggestions for team gaming rules. As soon as I have something definite, I will see what reaction there is to regional team gaming. I like the idea if it is kept simple (I agree, Ed.)

-Kevin Murray-



THE KOMMANDEUR VOLUME 19 NUMBER 2 MAY 84

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GENERAL INFORMATION

The KOMMANDEUR is the official newsletter of AHKS, an international society of mature adults who play historical simulation games by mail. Society dues are \$12 per year, prorated quarterly, with a one time initiation fee of \$8. Additional information is available from the Secretary or the European Regional Director (addresses above).

Subscriptions to the KOMMANDEUR are not available to non-members nor do we accept advertising. However, we do accept "ad trades" on an issue-for-issue basis with other publications and organizations. Inquire with the Editor or the European Regional Director for details.

Current Membership: total 700 (EU: 181, CN: 35, SE: 87, W: 85, NE: 110, NC: 98, P: 104)

THE BARRAGE

We have two new members to welcome this time: Richard Dorsey (Damascus, MD), an electronics engineer, and Raymond Woloszyn (Kernersville, NC), an accountant. Ray is actually a former AHIKS member who is rejoining after a hiatus of several years! They just can't stay away!!! Welcome to you both.

I notice in the stores that TSR is finally putting out some of the better SPI titles, including Wellington's Victory, Blue/Grey Quad, Battles for the Ardennes, and others. It's good to have these excellent games back in print and available, especially the quads with their high PBM suitability. (Not to mention their suitability to attract new gamers! Ed.)

I'd like to emphasize again to members of the SE region that this is your space as well as mine. I welcome short reports of matches, FTF gatherings, or whatever. After 6 years as RD, I've about run out of new and profound thoughts and may have to start repeating myself (Zounds! Ed). Also, those interested in the RD position, please get in touch as I will be retiring at the end of this year and am ready - nay, eager! - to train a replacement. More so since I will be leaving the DC area in July on a temporary job assignment.

-Graham Cosmas-

* FTF *

The 9th Rite of Spring has now passed into history. Sandwiched between snow storms and amidst the cries of "where's the crowd control?", the rumble of dice filled the multipurpose room.

Friday noon, I picked up our star visitor, Pete Menconi, at Newark Airport. We drove over to the school to get set up. Pete was disappointed that the school was on vacation and all the coeds in Florida - he had hoped to be the guest lecher. He and I got into a game of SOLDIERS OF THE QUEEN, the Zulu version. The British won both times. There is a little trick to the game and once learned, the British will have a hard time; however it was fun the first times through.

Kevin Murray and New Jersey's own Bob Hahn went one-on-one in A HOUSE DIVIDED. Tom Bourne and perennial Matt Perna took on our two Apple computers in KNIGHTS OF THE DESERT and FIGHTER COMMAND. Matt kept yelling "I didn't mean that, I want that move over!" But the computer just blinked its cursor at him and acted on his mistake. The Apples were busy all weekend.

Saturday morning we all OD'd on Dunkin' Donuts. John Heydt and his son Colin showed up and threatened to play his annual wargame. Our Leader, Bill Watkins, found time in a busy schedule to stop by. He signed autographs and accepted sympathies from those of us who voted for him.

The day culminated with the annual JUNTA invitational. Smooth talking Bill Perry finessed his way around Steve List, Alan Gopin, the Prez, John Malaska, Pete and Kevin, then retired on his Swiss bank account.

Pete donated the door prize: the Longest Day. I don't remember who finally walked off with it, but one guy passed because he was afraid of a hernia. Other games that saw action were SEA STRIKE, FRENCH FOREIGN LEGION (There really is a unit named Omar.. how could I fire at it?), CIVILIZATION, RAIL BARON, and SOURCE OF THE NILE.

George Fornsel arrived on Sunday - unfortunately, he was the only one. After a long trip for nothing, he was still good enough to give a donation to the school.

This year's meeting was characterized by the quality of AHIKSers rather than quantity. An excellent group.

-Omar DeWitt-

LAW and ORDER

The duties of the Judge are to rule on appeals of the Specialists rulings, to provide copies of the rulings summaries upon request, and to co-ordinate the handling of requests for rulings.

The duties of a Specialist are to answer rules questions and to prepare a summary of rulings and errata, usually (not always) based on answers from the designer/developer/publisher. If you are knowledgeable in a game for which there is no Specialist, whether or not listed below, and you would like to commit a very little of your time to the service of AHIKS, please volunteer to act as Specialist for that game.

In the game list below, a date means there is a Rulings Summary and a * means there is a Specialist for that game:

Sep77*Afrika Korps(latest ed.)
*After the Holocaust
*Agincourt
*Air Assault on Crete
*Air Force(/Dauntless)
*American Civil War
Dec79*American Revolution
Oct77*Anzio
Oct79 Armada
*Armor
*Battle of Britain (GS/Z)
Jan83*Battle of the Bulge(AH81)
Oct77 Battle of the Bulge(AH65)
Dec77 Battlefleet Mars
*Battles for the Ardennes
May80 Battles of Bull Run
*Blitzkrieg
Apr78*Blue & Gray I
*Bomber (Yaq)
Apr78 Burma
Oct78*Cobra
*C.V. (Yaq)
*D-Day
*Dauntless
*Desert War
*Diplomacy
Jun80*Dresden(/Eylau)
Jun80*Eylau(/Dresden)
Jan79*Firefight
*Flat Top (AH)
Jul81*Fortress Europa
*Franco-Prussian War
*Frederick the Great
*Global War
May80 Hot Spot
Dec82 Imperium
Oct77 Invasion:America
Apr78 Island War Quad
*Kasserine Pass(both)
*Kingmaker
*Korea
Aug77*Luftwaffe
*Manassas
*Mech War '77
*Midway
*Modern Battles Quad
Aug79 Napoleon at Bay
*Napoleonic Quads
*North Africa Quad

FROM THE MATCH COORDINATOR

Aug78*October War
*Oil War
*Operation Crusader
*Origins of WWII
*Overlord(1st.ed)
*Panzer
*Panzer *44
Dec77*Panzerblitz
Oct78*Panzergruppe Guderian
Feb78*PanzerLeader
Dec77*Patrol
*Pearl Harbor
Mar78 Plot to Assassinate Hitler
May80 Punic Wars
Mar78*Raid
*Red Star/White Star
*Road to the Rhine
Jan83*Russian Campaign
*Search & Destroy
Aug78 Siege of Constantinople
May80 South Africa
Jun78*Squad Leader
*Stalingrad (latest ed.)
Mar78*Starship Troopers
*Stellar Conquest
Oct79 Stonewall
*Submarine
*Tank
Aug79*Terrible Swift Sword
*Third Reich(pre-81)
*Third Reich(AH81)
*Tobruk
May80 Veracruz
*Wacht am Rhein
Aug79 Warsaw Pact
Mar78*Waterloo
*Westwall Quad
*Wings
*World War II
*"88"
*1776
Mar78*1815
*all SIMCAN games

-Bill Salvatore-

SWAPPE SHOPPE

WANTED: Winter War; photocopy of OoB and order of appearance for TSS; OoB and order of appearance for Campaign for North Africa; errata sheets for TSS and CNA; Verdun (2nd Ed); USN; photocopies of errata in Moves for Wilderness Campaign, Flying Circus (9), El Alamein, Combat Command (9), Armeggedon (9), TSS (31), Panzergruppe Guderian; Bloody Ridge (29), Borodino (9), PzArmee Afrika (19), Armada. FOR SALE: Sturm Nach Osten (#5); Kaiser's Battle (+magazine, \$5.50), Fire When Ready (#2). Contact: Stuart J. Schoenberger, 240 Stephen Street, N. Bellmore, NY 11710.

FOR SALE: Best Offer: Moves 3, 4, 6, 7, 13-24, 26 28. Near complete set of S&Ts, many issues still with game. General 3/5,6; 4; 5/1-5; 6-9; 10/1-5; 11/1,3,6; 12/3-6; 13/1. Sid Jolly, 731 G street #E8, Chula Vista, CA 92010 (619) 425-1820.

write to him depending on Robert Feister

**NEXT K DEADLINE:
10 JUNE 84**

A. Welcome to each new member who has recently joined our war gaming society. Have fun and good gaming!

B. Each new member will receive from our Secretary a "NEW MEMBERS GUIDE" which will explain many of the questions one may have.

C. Your initial match will be assigned upon receipt of your DATA SHEET. Every effort will be made to fill your initial request in the order of preference. However, this may not always be possible because of the lack of opponents for the game requested. In this case an assignment in another listed game will be made. This way you can get started as quickly as possible.

D. Each new member will be given a starting rating of 1200. All members are rated under the AHIKS rating system. Each member has the option of having their ratings published in the K. If you don't want your ratings published, you have to inform the match coordinator.

E. Every member has an AHIKS code number. It can be found in two places: at the top right corner of your address label on the K and in front of your name on your ICRK random die roll printout, issued for each game assignment. Always use this code when corresponding with me. If you request a match with another member, include his code number as well.

F. The SET REQUEST FORM should be used for all match requests and completely filled out at all times. Additional information may be added to clarify your request if needed.

G. If you're a member of the Avalon Hill rating system (AREA) you can request an AREA rated game. However, AHIKS has no obligation to submit the results to Avalon Hill. Further, AREA ratings are not posted by AHIKS. You may, however, have the game rated by both systems separately.

H. When a match of two games or less are completed, the member is required to return the issued ICRKs with the top portion completely filled out. These printouts are controlled forms and must be accounted for. Further, it is strictly forbidden to reproduce them in any manner.

I. Upon receipt of an assignment, one should write to your opponent and AGREE upon the rules of play. Be sure you both have the same rules (and all published errata, clarifications, changes, etc) and agree on what source will be the authority for rules disagreements.

J. If you have an opponent, write to me for the ICRKs and the Order of Battle forms. Include your opponent's address and code number as well.

K. It is the responsibility of the member who made the request to write to me if he/she wishes to cancel/modify the request. All requests are maintained on file for one year unless filled or cancelled. All unfilled matches are returned after the year.

L. All members are encouraged to prepare an OoB for any type of game. The only requirement is that all units of one force be able to fit on both sides of a standard AHIKS OoB sheet. Send me the completed ones so that preprinted copies can be prepared.

M. All members are invited to write/call me at any time UP TO 10 pm EST if they have questions.

N. Those members who wish to be a GAME MASTER, please send me the names of any games they want to GM and the number of players he could handle for the games.

O. Most of us in the beginning of our wargaming experience found the need for having an experienced wargamer to assist us. There is always a need for older members to come forward to assist the new members. If you can help, I urge you to do so and send me the names of the games you would like to assist new members in.

P. Any member who has a complaint for any reason is urged to contact their Regional Director. He will see that the complaint is properly handled and the results returned to you as soon as possible.

One of the major complaints that should be referred to him is opponents who do not respond after repeated contact attempts. WE DO NOT NEED PEOPLE WHO DO NOT RESPOND IN THE SOCIETY.

Q. Last, but not least, is the important point of opponent response. Our overall reason for joining AHIKS was to have reliable opponents who desired to play for the fun of playing wargames. In that light, we should always consider the other fellow and keep to our agreements. If, at any time, you find yourself falling behind, inform your opponent.

R. CHANGE OF ADDRESS: If you have moved and have not informed us, we'll have a hard time getting the K and your assigned matches to you. Be sure you send a COA to me and to the Secretary.

III. Bill McCallum (760) and David Berroth (346) desire to purchase WAR BETWEEN THE STATES.

Roy Nievelt (996) and David Berroth (346) desire to purchase WAR IN EUROPE.

Julian Boggess (956) has the SL game UP FRONT and needs someone to assist in playtesting.

John Rogers (997) is interested in FLATTOP and wants someone to help him play it PBM.

David Berroth (346) is interested in purchasing MIDDLE EARTH, WACH AM RHINE, EMPIRE OF THE MIDDLE AGES, AND MODERN BATTLES QUAD II.

David Shannon (921) wants to purchase SPI's USN.

For all information on the above, write to me.

offer to pbm when he gets game

II. OPEN MATCH REQUESTS.

1776(610); 1809 (519); Afrika Korp (1023); Air War-80 (804); American Civil War (336); Antietam (253); Avalanche (343); Battle of Britten (988); Battle of Moscow (216); Borodino (804); Bulge '81 (1018); Bull Run (1009); Caesar at Alesia (857); Chickamaqua (253); Close Assault (511); Cross of Iron (960); Dresden (804); Empire of the Middle Ages (786); Eylau (804); Federation Space (804); Fifth Corps (804); Flying Circus (819); Global War (804); Invasion America (276); Invasion of France (9195); Isandhlwana (748); Kaiser Battle (905); KIROVOGRAD; Kriegspiel (863); LeGrand Army (511); Luftwaffe (1009); Lam Son (804); Midway (1006); Modern Battles Quad I & II (748); NATO (914); Ney verses Wellington (284); Norway-1940 (9195); Operation Crusader (9195); Panzer Group Guderian (960); Panzerkrieg (1015); Prestag (773); Race to the Meuse (413); Red Sun Rising (804); Rifle & Saber (511); Sicily (314); Sinai (914); South Africa (804); Squad Leader (970, 935AREA); Stalingrad (243); Streets of Grap (804); The Russian Campaign (984); Third Reich (233); USN (341); Wagram (253); Waterloo (243); Winter War (804); WW-III (804).

New Member requests are capitalized.

SET REQUEST FORM

NAME _____ MEMBER CODE _____ TELEPHONE () _____ DATE _____

Use the letter codes below: After each game requested, insert (in parentheses) all letter codes that apply, in any order

- N: will play New Member (list the number of months you will hold this open before being matched with an old member)
- M: Multi-Player game request (# Of players)
- G: willing to Game-Master or monitor a game
- E: will play European opponent if available
- A: prefer AREA rated opponent
- F: prefer "FAST" game (four day replies) if available

Are you AREA rated? () YES () NO

To request matches: Insert the game title(s) on the following lines, including all letter codes that apply. If you place more than one game on a line, you will be matched with the first opponent available for one and the other entries will be ignored. List the games in order of preference.

1) _____

2) _____

3) _____

() My address has changed from the mailing label on the back (write the new address near the label)

bulletin board



Jeffrey Trout (786) is announcing that he will Game-Master a match of "Empires of the Middle Ages" with a strict time limit of one month per move. Any one interested should write to him at P.O. Box 131, Williamstown, MA, 01267

Looking for FTF games of Kingmaker in the Richmond, VA area. If interested, contact: John Cole, 4029 Mt. Vernon St., Richmond, VA, 23227

For those members looking for particular games which can't be located in the retail market - or through Swappe Shoppes - try "The Game Exchange" from John Farewell, 61 Midland Ave., Stamford, CT 06906. His locator fees are reasonable, but the game price might be high (based on a wife's opinion!).

HELP! Need old Panzerfaust/Campaign, F&M, Courier, SPI magazines due to flooding in my apartment. Will take photocopies on special issues. Especially looking for SPI articles on North Africa, Italian, British, and German armies and fleets. I need DoB information on El Alamein to aid revision and design of a new game. Contact: Stuart J. Schoenberger, 240 Stephen Street, N. Bellmore, NY 11710

TO AHKS WWII NAVAL AFICIONADOS: I am researching the surface combatants involved in the Axis naval operation CEREBRUS on 12-13/2/42. I am in need of detailed source materials which can identify the screening force of escort ships used during the Channel Dash of three German capital ships through the Dover Straits. A cross reference to CEREBRUS would be the British operation FULLER which intended to interdict the move. Can anyone help or point me in the right direction?? Contact: Geoff Westenhouse, 2682 Wittenberg Drive, Lancaster, OH 43130.

I am interested in hearing from anyone who has any of GDW's EUROPA games: Narvik, Merita-Merkur, Case White, Fall of France, Western Desert, The Near East, Their Finest hour, Fire in the East. I would also like to get a copy (xerox or original) of the rules for SPI's War in the West game. Contact: Don Graham, 817 N. Woodruff, Spokane, WA 99206



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