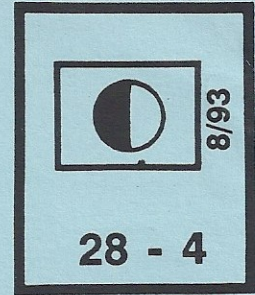


NEWSLETTER OF AHIKS



THE KOMMANDEUR

CONFLICT SIMULATION COMMENTS AND ANALYSIS

THE FASSIO PRIZE FOR BEST ARTICLE

Major Mark Fassio has donated money for the establishment of a prize to be given to the author of the best article in the K each year. Beginning with Volume 29, a prize will be awarded to the author of the best article to be published in that volume. The winner of the award, as judged by Mark Fassio, will be announced in Volume 30 - 1. The trophy will be mailed to author at the same time. Not all articles submitted for the K during that year will necessarily be printed. The award is intended to improve both the quality and quantity of available articles.

FROM THE PRESIDENT

I purchased some games in the late sixties that were interesting. Nuclear War was a multiplayer card game. It took less than an hour to play. The idea was either to take your opponent's population using propaganda cards, or fight it out with nuclear weapons. One look at the title of this game will tell you what usually happens. When war broke out, you needed to match the proper delivery system and bomb to launch a strike. Modifiers and anti-missile cards could also effect your strike. The last person with surviving population was the winner. Watch out for those Top Secret cards. They could change the whole completion of the game.

Vietnam had red and green disks and blue pawns. I don't have this game anymore. It had both political and military phases. From what I can remember, the Americans had the advantage. This may have been the first Vietnam game. If so, it was a good effort.

Confrontation arrived in a long tube. This was a great game for it's time. The game was global war between Russia and the U.S.. It used a system of dots instead of squares to move your units. The components consisted of air, ground, and naval units. Back then, it would be classified as a monster game. They also sold expansions. I remember Chief of State and World War II. The World War II game was great fun. This system was unique. You could play global conflict for both World War II and III with a system that worked. Not a bad accomplishment for a game of it's era.

Kevin McCarthy, President

KEVIN MCCARTHY FOR PRESIDENT

I will be running for President in the upcoming elections. It is with great pleasure that I accept Randy Heller's offer to be my running mate.

Several years ago I reinstated the AHIKS survey. Now that the results have been tabulated, we will implement plans to make the changes that were requested. We will also make the survey an annual event.

I would like to set up an AHIKS Tournament. It is clear that our members are interested in Tournament play. We will start out simple

and see how it goes. I have competed in The Avalon Hill Game Co.'s Tournaments for thirteen years. In addition, I have served as a GM for TAHGC's Postal Tournaments and FTF Tournaments at AVALONCON. Randy Heller also has a great deal of experience with Tournament competition.

I would like to see AHIKS organize FTF meetings whenever possible at conventions. I have tried unsuccessfully for years at Origins. We made some small progress last year at AVALONCON. This year we should finally be able to meet some of the people behind those letters.

Kevin McCarthy - President

RANDY HELLER; VP RUNNING MATE!

I would like to take this opportunity to announce my intent to run for the Vice President's position, as Kevin McCarthy's running mate, in the coming election. It is my intent to represent the membership to the best of my ability. I have been a long term member of AHIKS, as well as having served as the Judge for a two year period. During my tenure, I built a strong cadre of game specialists and started the Unit Counter Pool (UCP).

My current understanding is that AHIKS is entering some hard times with regards to financial constraints and a declining membership. These are pressing issues that I plan to address as quickly as possible. I hope to be able to discover the means to reduce our expenditures without compromising our services. I have had experience as an officer in another less well known gaming club, and have seen some successful recruiting programs that I would like to try here.

On a lighter note, I would like to be able to increase what I call the 'fun factor' for the everyday member. Yes, I know; we all joined AHIKS to play games. However, I'm sure that many of us would like to know more about each other. What are our likes and dislikes. With a little bit of effort (primarily on my part) we can get this information submitted to the editor for publication in the K. I also see a possibility of bringing together members who share a common interest in the same game or games. This can be accomplished through the use of chain letter discussions and/or the establishment of specific game tournaments.

My philosophy is that the Vice Presidency should be an active roll, not simply a figurehead waiting in the wings to cover for the president. If elected, I can be expected to be a major voice in the AHIKS hierarchy. I personally know many of the members and would be happy to step forward and represent them as well as those whom I have not yet had the opportunity to meet.

Randy Heller - #1007

AHIKS KOMMANDEUR

-NEWSLETTER OF-

AHIKS
VOL. 28 #4 AUGUST 1993

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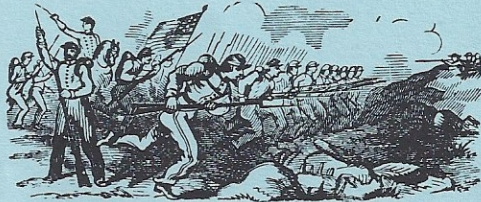
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Harry Tucker
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MAY & JUNE '93 TREASURER'S REPORT

Starting Balance:	\$3,520.51		
Income:	\$129.00	(Dues)	
	\$13.00	(Overpayments)	
	=====		
	\$142.00	(Total)	
Expenses:	\$435.50	(K28-3 + Ed expenses)	
	\$130.44	(Deck - Apr. MC)	
	\$113.66	(Deck - May MC)	
	\$20.00	(Hruby - refund)	
	\$16.07	(K.Nied - M&SO)	
	\$14.09	(Sabin - Judge)	
	\$0.00	(Service Charges)	
	=====		
	(\$729.76)	(Total)	
Final Balance:	\$2,932.75		
Savings Account:	\$164.82		
Canadian Account:	CN\$80.35		

Tentative 1993 Dues Schedule

K Only	\$12.00	October - December	\$5.00
January - March	\$20.00	Initiation Fee	\$8.00
April - June	\$15.00	Reinstatement Fee	\$6.00
July - September	\$10.00		

Dues are due as of February 15th of each year. Payments postmarked after that date will require the reinstatement fee. Overpayments will be credited unless a refund is requested. Make out checks and money orders to "AHIKS". Send payments c/o Sid Jolly; 6061 Nancy Drive, La Mesa, CA 91942. (619) 462-9409. Canadian members, please pay via a \$US money order c/o Sid Jolly, or a \$Can check for the equivalent c/o the Canadian RD, Steve Llewellyn; 178 Biggs St, Fredericton, N.B., Canada E3B-6J6. K subscription-only memberships are also available, for \$12 per year or the \$Can equivalent.

Overpayment credits, as of 7/7/93: \$10 each 804, \$1 each 571, 1208, 1219, 1222, 1227, 1289, 1329, \$2 each 614, 819, 916, 1020, 1072, 1074, 1135, 1265, \$3 each 1198, \$4 each 1224, 1253, \$5 each 1419, \$6 each 1172, \$8 each 236, 1146, 1178, 1364, \$9 each 1192, 1319, 1321, \$16 each 1138. Total, \$110.00.

Advance paid for 1994: 236, 580, 770, 1135, 1210, 1240, 1253, 1395, 1403, 1406. Total, \$180.00

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CHANGE OF ADDRESS

Send change of address notices to Les Deck, 80 Worcester Road, Stowe, VT 06672. Send the change of address notice as soon as the new address is known. Do not wait until the move has actually taken place!

GENERAL INFORMATION

The KOMMANDEUR is the official newsletter of AHIKS, an international society of mature adults who play historical simulation games by mail. Society dues are yearly, prorated quarterly, with a one-time initiation fee. Additional information on current rates is available from the Secretary or the European Regional Director. Subscriptions to the KOMMANDEUR are not available to non-members, nor do we accept advertising. However, we do accept "ad trades" on an issue-for-issue basis with other publications and organizations; inquire with the Editor or the European Regional Director for details.

SUBMISSIONS

AHIKS desires submissions of game-related articles, tactics and strategy, series replays, game reports, game reviews of great PBM games, book reviews, and stories of the military from the AHIKS' membership. All submissions should use tasteful language and refrain from non-AHIKS political discussion. Personal attacks on other members will not be considered for publication. [Refer such complaints to your opponent's Regional Director.] Please note that the Officer Corps columns are news items and not articles. They are published as presented. Articles may be sent in any legible format. An MS-DOS 5.25 inch diskette file with an ASCII format text is most welcome. Graphics should be in .PCX format or in pen and ink. Pen and ink graphics should be sized to a K's column width or page width. Full page or half page graphics will not be used at this time. The following game companies have granted formal permission to reproduce game related-graphics used in articles about their games: The Avalon Hill Game Company and The Gamers, Inc. Permission must be received in writing from any other company if their game graphics or related materials are going to be reproduced. Please do not submit an article for publication which has also been submitted elsewhere.

PUBLICATION DEADLINES

Articles are accepted at any time and will be published as conditions allow. News items will be published, provided that the item is received in sufficient time to be typed, proofed, and pasted-up in the finalized issue. The following dates are approximate and may shift due to personal or the Society needs. The final day for which news will be accepted is:

Volume 28 - 5 [09/10/93]	Volume 29 - 3 [05/13/94]
Volume 28 - 6 [11/12/93]	Volume 29 - 4 [07/08/94]
Volume 29 - 1 [01/14/94]	Volume 29 - 5 [09/09/94]
Volume 29 - 2 [03/11/94]	

B.S. From S.B.

CON UPDATE: GENCON GAME FAIR, 19-22 August 93, Mecca Convention Hall, Milwaukee, WI. Mr. Pickens has said that he is trying to put special effort into historical wargaming this year. As of May he had 44 games (multiple skill levels & tourneys in many) confirmed. There should be something for everybody. The next, and last update will come out between K's and the con will be over by the time we receive Issue 28-5. If you want this report, any of the past reports, or any info on the con, he can be reached at :

John Pickens
c/o GenCon Convention
P.O.Box 756
Lake Geneva, WI 53147
Voice: (414) 248-3625
Fax: (414) 248-0389

All reports are listed on the TSR BBS and Scorpia. You can also reach John via GENIE E-Mail at TSR Online.

As you were informed in 28 - 1, the election of all officers in AHIKS will go ahead this year. I'd like to throw my hat into the ring, for re-election to the position of Secretary. There has been a lot of activity, growth, and change within AHIKS these past couple of years. I am glad to have been able to be a part of this. I ask for your support in continuing the growth and change of AHIKS for the future. Good gaming.

Steve Ball - Secretary

ELECTION FOR SECRETARY

Gentlemen, I would like to announce my candidacy for the office of Secretary of AHIKS.

I have been a member of AHIKS since 1976. I became an Officer in 1985 by assuming the post of Regional Director, Southeastern Conference. Since then I have been chosen by two AHIKS Presidents to serve in the Vice President's position.

My first official duty was to "chair" the work on the Complaint Procedure rewrite. You responded to my efforts with an 89% approval rate. I thank you for that. Now, I feel I can better serve you in the Secretary's position!

I am seeking this position because I feel the current office holder did not adequately defend the AHIKS Constitution; nor even, to redress the grievance according to established procedure, when it came under attack. A document you ratified was set aside!

Now I know there are a host of problems confronting AHIKS! The budget, the "K", and even PB Ming itself! Based on my experience, I have some ideas on what will and will not work. But I cannot do anything without your help!! You give me that chance to try and resolve these problems and I will in turn defend what you ratify!

I need your vote!!! You supported me once and now I need your support again!

REMEMBER

ART DEMPSEY FOR SECRETARY

ENDORSEMENT

I endorse Mark Palmer for President, Bryan Eshleman for Vice-President, and Steve Ball for Secretary. Unlike the incumbent officeholder, Mark Palmer in his previous term as President, demonstrated the ability to build a consensus within the AHIKS Officer Corps by regular communication with all officers. Bryan Eshleman served very capably as RD before relocation to another region forced him to resign. Steve Ball has done all that the Corps has asked of him and has earned the right to remain in office.

Ken Nied - M&SO

OPPORTUNITY FIRE

Well, the elections have arrived. Please take the time and effort to cast your ballot. This may seem like an unimportant act, but it is very important to the future of your PBM gaming. Be a good AHIKS citizen and cast your vote.

Our Society needs a hands-on, PBM-concerned, consensus-making President. The Secretary's office requires the active involvement that Steve brought to that job. I would like to take this opportunity to endorse Mark Palmer and Steve Ball.

There are several "last minute" electioneering columns in this issue. One item requires comment. In Art Dempsey's election announcement, a charge is made that Steve Ball "did not adequately defend the AHIKS Constitution". To my knowledge this charge could only apply to the vote of the Executive Committee reported in the last issue. Steve voted against Kevin's charge that electing all officers in this election was unconstitutional. If Steve is guilty then so am I, Les, Ken, Sid, Bob, and Joey [who voted in favor in May].

Jim Denier - Editor

AREA WOODEN SHIPS & IRON MEN LADDER ANNOUNCED

The following announcement was received from Jim McAden, the ladder's custodian, along with some nice words which were edited out due to space constraints. Ed.

A new National PBM Tournament ladder is in operation for Wooden Ships & Iron Men. If other members are interested in joining the ladder, only two things are required - first, a SASE to me at the above address and second, an AREA membership. I anticipate the first round of the ladder starting shortly after AVALONCON '93. As of this writing there are 16 participants who have indicated interest. More than a dozen states are represented! Anyone who may have an inclination to participate may call me at (914) 677-5117 for further details.

If any AHIKS member knows of a Panzer Leader tournament ladder or might have interest in joining such a ladder, please give me a call.

Submitted by Jim McAden - #1424

PANZERBLITZ REVISITED

[Continued from Volume 28 - 3. The introduction was repeated.]

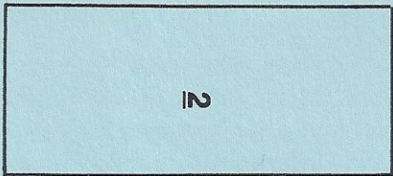
The Avalon Hill Game Company's Panzerblitz revolutionized the way tactical level combat is depicted in a wargame design when it burst upon the scene in the early 1970's. Panzerblitz was one of the first games to simulate in a realistic manner the elements of combined arms. Tanks, tank-destroyers, assault guns, self-propelled artillery, armored cars, transport, infantry, and towed guns all had to be coordinated to support each other in battle. The strengths of one unit had to compensate for the weakness of another. It was this delicate balance, and learning what combinations of units worked best together, that drew gamers to this fascinating design. Following are three new Panzerblitz scenarios that recreate actual battles that were fought during the years 1942-43, on the Eastern Front between the German and Soviet armies. It is hoped that these situations will spark a desire to discover this classic again.



Situation PB-2

Drive on Kharkov 08/20/43

A spearhead of the 5th Guards Tank Army attacks elements of the 4th Panzer Division defending on the outskirts of Kharkov.



GERMAN FORCES: Set up first on Board #2 and/or Board #3.

- | | |
|--------------|---------------|
| 10 x Pzkw IV | 2 x 20mm |
| 4 x Stug III | 1 x 81mm |
| 9 x Rifle | 3 x 75mm AT |
| 1 x 88mm AT | 9 x Halftrack |
| 1 x 20(4)mm | 11 x Truck |
| 1 x 120mm | |
| 1 x CP | |

Game Length: 10 Turns

Victory Conditions:

German: 1 point for each destroyed Russian Unit.

Russian: 1 point for each Russian unit (except truck) that exits off Board #2 from hex row GG by end of game.

Mike West - #1163

THE WESTERN FRONT

Origins, overall, went well and was enjoyable. I was surprised at the low attendance - especially in the board gaming area. I was able to talk with some people about AHIKS, and the sample copies of the K that I set out were eagerly grabbed by quite a few. Let's hope we get some fresh new faces from the convention.

Speaking of fresh faces, I'd like to welcome Joseph Mele of St. Louis to our group. He's a Vo-Tech instructor in Hotel/Motel Management and plays 9-ball on the Pro-Am tour. He's just recently returned to playing board games, and enjoys Panzerblitz series and 3rd Reich.

Also, just transferred to the West Region is TSgt Timothy Gist. He's returned from a tour at Hahn AFB in Germany and works as a Military Training Manager. He's a Squad Leader enthusiast.
W. Andrew York - RD West

RUSSIAN FORCES: Enter North side of Board #1 on Turn #1

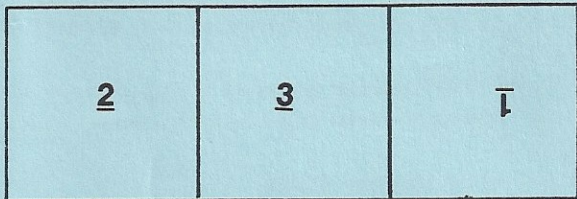
- | | |
|--------------|---------------|
| 12 x T34c | 3 x 82mm |
| 2 x Su-76 | 1 x 76.2mm IG |
| 9 x Guards | 2 x 57mm AT |
| 2 x SMG | 2 x 76.2mm AT |
| 1 x Engineer | 2 x 12.7mm |
| 1 x 120mm | 11 x Truck |

Game Length: 12 Turns

Victory Conditions:

German: 1 point for each destroyed Russian unit.

Russian: 1 point for each destroyed German unit and 2 points for each Russian unit that exits off the South side of Board #2 by the end of the game.



====>>N

Situation PB-3

Elastic Defense: Berdichev 12/29/43

During the Russian Winter Offensives of 1943, German mobile units were called upon to provide "flexible defense" in threatened areas. Here, outnumbered elements of SS Leibstandarte Division encounter the vanguard of the 2nd Ukrainian Front.

GERMAN FORCES: Enter along hex row GG. Move first.

- | | |
|--------------|-----------------|
| 3 x Panther | 1 x 20(4)mm |
| 2 x Pzkw IV | 1 x 81mm |
| 2 x Stug III | 6 x Halftrack |
| 1 x Gw38 | 6 x Truck |
| 9 x Rifle | 3 x Sdkfz 234/1 |
| 2 x 57mm AT | |

RUSSIAN FORCES: Enter along hex row A.

- | | |
|------------|---------------|
| | 1 x Engineer |
| 12 x T34c | 3 x 76.2mm AT |
| 2 x Su-85 | 1 x 82mm |
| 1 x Su-152 | 6 x Truck |
| 6 x SMG | |

ACROSS THE PACIFIC

Like two heavyweight boxers that have punched themselves out after eight rounds, the adversaries seem to have paused for some air. A semblance of harmony radiates from the Officer Corps, but the match is not over. There is no limit on rounds and the champ must win by a knockout, such is life.

As most of you know, our treasury has been depleted down to a very dangerous level. We need to restore it to a higher balance to ensure the survival of AHIKS. Bruce Monnin has thrown out a great idea. Those members who can afford it pitch in \$50 bucks to a fund. This becomes a perpetual fund in which only the interest is used. I would also be willing to pitch in as Bruce said he would. Enough of you joining in would make this very easy to succeed. Also, my congratulations to Ken Neid on his cost cuts on the CK.

Don't stop now, I have even more good news. We have two new members to welcome into the bosom of AHIKS. The first is Mark Milke of Christchurch, New Zealand. Mark has been gaming since 1977 and enjoys large grand strategy games. Mark is also playing via E Mail, his address is: *Intent; Mike @ civil,canterbury, ac, nz.*

The second is Marcel Carbonneau. Marcel is returning to AHIKS after being lost for 10 lonely years. Both players joined for the same reasons and the main purpose of AHIKS, responsible opponents, quality organization and good gaming. Welcome aboard, Gentlemen.

The Joe Hurby Memorial Award goes to Donald Burdick of Durham, NC for being the highest rated player in AHIKS. Congratulations, Don.

The "Book of the Issue" is The Forgotten Soldier by Guy Sajer and published by Macmillan. It truly tells the horrors of the eastern front.

Take care and good gaming,
Frederick Kraus - RD Pacific

THE REPO DEPOT

COMBAT READY

As of this mailing: 344.

TAPS

None this issue

REPLACEMENTS

New Member Code Numbers

- 1421 Dan Armfield
- 1422 Hermin A. Bingham
- 1423 Joseph Mele
- 1424 James W. McAden
- 1425 David Zimmerman

POW's RETURNED TO ACTIVE DUTY

- 1020 Marcel Carbonneau
- 1265 Robert Schneggenburger

KIA's

Dropped From Active Rolls: All Services Ceased.

None this issue

MIA's

Moved Without A Forwarding Address

Anyone having knowledge of the whereabouts of these members, please contact Les Deck and Sid Jolly.

None this issue

AWOL's

The following members have been placed on hold pending contact with Sid Jolly.

None reported this period.

DECORATIONS FOR VALOR

Newly awarded:

None this issue.

As reported in Volume 28 - 3:

- 1418 - Mark Milke has volunteered to game master World in Flames, Civil War, Empire in Arms
- 0341 - Les Deck has volunteered to game master War in the East, War in Europe
- 1420 - Jacob Sagi has volunteered to game master Third Reich
- 1397 - John Schwartz volunteered to game master 3RD Reich; ETO/PTO 90 (SPI)
- 1406 - Steven G. Williams has volunteered to game master COD, COI, GI ANVIL

NEWS FROM THE HOME FRONT

No new announcements for this issue.

HOW TO VOTE

As a cost-saving measure, the ballot has been printed as part of the K. Only opposed posts are on the ballot. Please cast your vote by marking the ballot. Place the ballot in an envelope and mail it to:

Joey Sabin

820 S. Oakes St.

Tacoma, WA 98405-2726

Place your AHIKS Member Number on the outside of the envelope. This is necessary so as to assure that there is only one vote per member.

For those of you who, like myself, do not cut up their K's, a photocopy of the ballot is acceptable. The ballot must be mailed [postmarked] by September 1, 1993.

A note on the ballot: the Vice President's office is an appointed one. The elected president has the right to appoint or replace the Vice President. It is for this reason that there are no entries for those candidates.

PBEM (Play By E-mail From Minster)

There are currently 8 AHIKS members on CompuServe and 20 on GENie. For information on these networks, please contact Bruce Monnin. Also, on the GENie network in the Scorpio Games Round Table, Section 21 (Avalon Hill), an AHIKS PBEM topic (#37) has been started. Check it out!

OPEN PBEM REQUESTS

Game Requests: C = CompuServe; G = GENie; MP = Multiplayer

GAME		MEM#
Stellar Conquest	C	1074
Merchant of Venus	C	1074
Air Force	C	1074
Empire Deluxe	C	MP 1074
Panzer Leader	C	MP 0012
Panzer Blitz	C	0012
The Russian Campaign	G	0545
Destroyer Captain	G	0727
Royal Navy	G	0727

Games Members Have Interest In. (These are possible matches but no guarantees):

Luftwaffe	Shiloh
Flattop	Chickamauga
Midway	Antietam
Mech War 2	Wagram
City Fight - MP	Marengo
Blitzkrieg - MP	Wooden Ships & Iron Men
War At Sea	Third Reich
Lee vs Grant	Advanced Squad Leader
Panzer Leader	Civil War
Panzer Blitz	Main Battle Tank

Bruce A. Monnin - PBEM

GENie Mail Address: B.MONNIN.

CompuServe Address: 71563,2401

MULTI-PLAYER GURU

Games currently in progress:

Air Force/Dauntless, Diplomacy, Flat Top (3), Harpoon, Kingmaker (2), Star Fleet Battles, and Third Reich.

GMs looking for players:

Air Force/Dauntless, Axis and Allies, Star Fleet Battles, and War of the Rings.

Players in need of GMs:

Diplomacy, Empires in Arms, Empires of the Middle Ages, Grey Hawk Wars, Flat Top, Harpoon, Imperium Romanum II, Kingmaker, Kremlin, Mighty Fortress, Norseman, Pax Britannia, Hail Baron, Republic of Home, Submarine, Squad Leader, Third Reich, and Viceroys.

Standbys needed for on-going games:

Air Force/Dauntless, Diplomacy, Flat Top, and Kingmaker.

Richard Tucker, MPC

GENERAL MEMOS FROM THE MC

Members who desire MULTI-PLAYER games for three or more members, please refer your requests to the Multi-Player Officer Richard Tucker, 1705 Stanford Ave., Metairie, LA 70003

A.R.E.A. MEMBERS: AHIKS is not responsible for any matches which are played under AREA. This is solely the responsibility of TAHGC. AHIKS will only provide opponents who are AREA members and who desire to be matched with the game requested. Ratings for AREA matches can and will be rated with AHIKS also.

BALLOT FOR VOLUME 28 - 4 ELECTIONS

CHOOSE ONE For President:

Kevin McCarthy -----

Mark Palmer -----

CHOOSE ONE For Secretary:

Steve Ball-----

Art Dempsey-----

YES, ROBIN HOOD IS HIS NAME, REALLY!

Yes, "Robin Hood" really does exist and it is his real name. The announcement in the last issue was not a joke. No North American AHKS funds were effected.

OPEN MATCH REQUESTS

SPECIAL NOTE: Members should report to MC any corrections or additions to the following, in order to insure that duplication of matches are not made, as well as to increase efficiency of service. A further request is made that only one member agree to request ICRKS when one has opponents available. PLEASE use the MATCH REQUEST FORM PROVIDED, properly prepared using the KEY as a guide. Remember to send all ICRKS sheets after completion of matches to MSO Tom Hammer for rating. IF YOU HAVE MOVED OR ARE PREPARING TO MOVE BE SURE TO INFORM THE MC OF THAT CHANGE INCLUDING YOUR NEW TELEPHONE NUMBER.

Special Game Notes:

Albert Bowie (0299), RT 1, Box 1565, Winona, MO 65528, 314-226-3679, Desires a match in Armageddon (SPI), he has rewritten the rules, will send new rules to opponent. He will only play under these new rules.

Mark Milke (1418) 22 Tintern Ave., Christchurch 4, New Zealand. Would challenge anyone in World In Flames, Kingmaker, or Third Reich by way of Genie, PBEM.

KEY: Game Title, Game Co., Code#, (Member)

GAME #	CO #	CODE #	MEMBER #
1830		1185	Ringhoffer
Africa Korp	AH	1422	Bingham
Across 5 Aprils	VG	1098	Antalek
Alexander the Great	AH	1363	Dilbeck
Antietam	XTR	1409	Kernan

Bat for Britain	TSR	0988	Lindow
Bat for Italy	AH	1213	Filiipkowski
Bloody Road South	CWB	1365	Sabin
Blue/Gray II		0036	Yarwood
Bulge-65	AH	1281	Gagne
Bulge-81	AH	1382	Massey
Bulge-91	AH	1425	Zimmerman
Bull Run	AH	1389	Burkhalter
War for the Union	COA	1313	Pinter
Cobra	SPI	1346	Kirby
D-Day 77	AH	1185	Ringhoffer
Dieppe	S&T	0986	Shirley
East Wind Rain	TF	0986	Shirley
Firepower	TSR	0986	Shirley
Fortress Europe	AH	1345	Scarborough
Fortress Stalingrad	S&T	1364	Ryals
4 Batl Ancient World	DL	1346	Kirby
Freedom in the Galaxy	TF	0986	Shirley
Fury in the West		1098	Broom
Gettysburg-88	AH	1383	Hugh, R.
Gettysburg-88	AH	1425	Zimmerman
Hundred Days Bat.	AH	1213	Filipkowski
Ironclads	YAQ	1391	Brandon
Little Round Top	AH	1213	Filipkowski
Operation Pegasus	TFG	1234	Hyland
Overlord	GDW	1346	Kirby
PanzerKrieg	AH	1208	Sharp
PanzerLeader	AH	1424	McAden
Perryville	CWB	1365	Sabin
Port Authur	XTR	1222	Minshew
Race For Tunis	AH	1422	Bingham
Roman Imperor	WE	1379	Jackson
Seelowe	SPI	1395	Hughes,V.
Sideshow	3W	1234	Hyland
Siege of Constantinople	SPI	1234	Hyland
Squad Leader basic	AH	1406	Williams,S.
- COD,			
COI,			
GI Anvil			
Squad Leader adv	AH	1293	Wood
Stalingrad Pocket	XTR	1409	Kernan
The Russian Campaign	AH	1345	Scarborough
Thunder at Cassino	AH	1382	Massey
Thunder at the			
Crossroads	TG	1365	Sabin
Terrible Swift Sword	TSR	0986	Shirley
Tobruk		0986	Shirley
Turning Point -			
Stalingrad		0986	Shirley
Victory in Normandy	AH	1409	Kernan
Waterloo	AH	1425	Zimmerman

MATCH REQUEST FORM

NAME _____ CODE# _____ PHONE# _____ DATE _____

ADDRESS _____

TO REQUEST MATCHES: USE THIS FORMAT —
 INSERT ON THE NUMBERED LINES THE GAME TITLE(S).
 INCLUDE THE LETTER CODES (IN PARENTHESIS) LISTED
 BELOW THAT APPLY. IF YOU PLACE MORE THAN ONE GAME A
 LINE, YOU WILL BE MATCHED WITH THE FIRST OPPONENT
 AVAILABLE WITH ONE OF THOSE GAMES AND ANY OTHERS
 ON THAT LINE WILL BE IGNORED.

USE THESE LETTER CODES TO ASSIST MC

- (A) DESIRE A.R.E.A. OPPONENT (IF AVAILABLE)
- (F) DESIRE FAST OPPONENT (7 DAY REPLY) (IF AVAILABLE)
- (G) WILL GAME MASTER THIS GAME WITH # _____ PLAYERS.
- (M) DESIRE MULTI-PLAYER MATCH: # _____ PLAYERS DESIRED.
- (N) WILL PLAY NEW MEMBER.
- (O) WILL PLAY OPPONENTS OUTSIDE USA/CAN.
- (X) ICRKS (CHECK ONE) NEED: 1-6 1-10 2-12 OTHER (SPECIFY _____)
- (Y) NEED PREPRINTED OOB #'s _____ (INSERT OOB # OR GAME TITLE)
- (Z) NEED CONTINUATION ICRK FOR PRESENT TITLE _____ & ICRK # _____

1. _____
2. _____
3. _____

* () MY ADDRESS/PHONE HAS CHANGED. ATTACH NEW INFORMATION AND SEND TO MC, SECTY. AND TREAS.