

THE KOMMANDEUR

NEWSLETTER OF AHIKS



THE PRESIDENT'S CORNER

The two contested Regional elections have been decided and I'd like to welcome Jim Frediani and Casey Bruyn as new officers.

We appear to be suffering from the lateness of the election/dues "K" and the deadline date which didn't get changed. I understand that about 90 people haven't submitted dues/etc, as of 28 March - I am hoping that the appearance of K 17/1 will jog their memory and we don't loose anybody over all this. We will have a procedure in the future whereby if the K will be late, the due date will automatically be adjusted—things went to pot this time due to the premature office changes, etc.

ORIGINS is approaching: we are working on having AHIKS ID tags, a little AHIKS area and an AHIKS get-together sometime during the thing. My headquarters will be in the closest country bar serving Pabst beer; I'll be the guy with the newspaper full of crabshells in front of me. Seriously, we hope to have AHIKS-related things pinned down so that we can let you all know what and where in K17/3 (out in June). The event schedules are being mailed out now, so if you haven't written to Atlanticon for a copy, do so soon (address elsewhere in this issue).

AFV buffs ought to try to schedule a trip to Aberdeen Proving Grounds. Although the condition of most of the stuff is abysmal, it is still interesting for the variety, etc. The best display is not the big vehicle park, but the US armor along one of the main roads in. Aircraft buffs who haven't made the Smithsonian ought to do so, and if you are really into aircraft, write the Smithsonian ahead of time to find out about Silver Hill—that's where they keep all the stuff not currently on display—and you get a tour through the shops where they do the renovaton, etc. Far more interesting than the museum itself, but you must reserve a spot in advance.

Speaking of tours, I spent 17 days in England during Feb/March and got to go to the RAF & Battle of Britain Museum in London. Very nice!! First, they have done an excellent job of restoring and painting the aircraft in authentic markings and color schemes, much better than our service museums do. The models are all to a constant scale and cover every type ever used by the RAF. There are also a lot of uniforms, equipment, etc. There are several very good dioramas showing the ground crew/mechanics during the WW1/'tween-wars period with all their tools, aircraft skeletons, etc. The Bomber Command museum is being constructed now and in a couple years it will really be super. My only criticism is that the separate Battle of Britain museum really requires some knowledge of the battle itself to fully appreciate it. I also drove around a bit near London and although I can't say I saw much, I drove through about 8 towns that were fighter bases, etc. during the Battle.

During the 17 days, I was at Burtonwood (near Liverpool & Manchester). It is an old RAF base; during the war it was a major repair and refit center for both the RAF & the USAAF. The film "12 O'Clock High" was made there and one can still see the control tower used in the film. There is an RAF Association on the base and I spent 2 nights with them (most of them are ex-WW2 pilots, gunners, etc and the chance to sit and talk with them was unique to say the least).

Lastly, and not to diminish it, I got to spend a couple hours with Ian Daghish and get caught up on what the European Region is doing and planning to do. I was very pleased to find them

actively moving along. This was a unique and timely chance to get together right after I took over as President and we were able to thrash out a lot of things, mostly a joint desire to strengthen ties between the Euro-Region and the US. My only regret is that the trip couldn't have been scheduled a couple weeks later so that I could attend their meeting in Chester on 26 March, especially since I was only a short distance from there (that's for the Kingmaker guys who can't find Liverpool, etc, on their game boards - and I did get to Chester, also).

Other than that, I managed to drive over 1200 miles without an accident (although the first hundred or so were a bit hairy) and re-develop my taste for Bitter beer. After I got back to Kansas, the first time I got in my truck I headed down the wrong side of the road and tried to shift with my left hand - luckily only a couple cows were witness to it all.

Well, guess that is it - next time I hope we can lay out all the AHIKS related things for ORIGINS.

John "Ratz"enberger

March 24, 1982



To All Members: Proper Use of the ICRK

The purpose of the ICRK is not just to make pbn easier, but to guarantee to each player and the membership as a whole that a game is being played fairly and honestly. Note that we do not automatically assume that everyone is a cheat—but we do figure that the ICRK system will expose those few people who might let their zeal for a victory overcome their better judgement.

It has come to my attention that some members may be returning photocopies of their ICRK to their opponents - THIS IS ILLEGAL. If you want to keep a complete copy of your ICRK, then keep the photocopy: the original must be mailed to your opponent.

Effective with the publishing of this announcement, the practice of sending anything other than the original ICRK to an opponent is grounds for investigation (and disciplinary action appropriate to the results of the investigation). Anyone who receives a copied ICRK should mail it to their Regional Director immediately.

John Ratenberger
President



WHO BUYS SPI?

-Pete Menconi-

I received the following letter from Chris Wagner (formerly, President of SPI, I believe—also formerly an officer in AHIKS):

Don't be too upset about Mike Scott's information. Avalon Hill changed the deal after we had announced it to our staff, and we ended-up going with TSR. You should be getting a Press Release soon. In short, the deal keeps SPI alive, and is in the best interests of customers, suppliers and creditors. I am sure there will be changes (one is that I am no longer there), but the product will continue as it has.

Many thanks, Chris Wagner



editorial

A reminder to old members, and an encouragement to all: we are once again seeing large numbers of new members enter the Society. With each new wave, some come in who just never get the hang of "courteous" play. I know that it is easier to be a "nice guy" and let non-responsive behavior slide on by, but every time an opponent lets you down, and is allowed to continue without correction, it means some other member will also get burned. It is important that you inform your RD if an opponent fails to respond in a game. Our procedures of inquiry about complaints are discreet, and we give a member every chance to explain, so you need not feel a complaint is the sentence of death. For AHIKS to work properly, we need confidence in our fellow members. This is a responsibility that ALL of us share.

Note the change to the ICRK policy listed elsewhere in this issue. I'd be interested to know what (how) brought it on. Personally, I haven't used an ICRK in years; my opponents and I simply use the honor system. I'd recommend it only for those who don't worry about the outcome of a game, though.

I am unable to send out copies of the K to individual new members; particularly with the number of them entering the Society now. I hold just a few copies spare (for members who write saying they didn't get a copy, or are missing some pages), and send the rest to Jim Wallace, the Archivist. New members are picked up at the next issue for regular distribution, but may request back issues from Jim. Given the rather extensive library of back issues (this is our 17th year), don't give Jim a blanket "send me everything and bill me". Sometime in the near future, I'll run a compilation of back issues, costs, etc.

ADDRESS CORRECTION REQUESTED, which you will find on the address side of each K, causes the US post office to send me a card (and bill me 25 cents) on any member whose address is not current, and who left a forwarding address. We pick up quite a few changes this way, and it generally means our listings are only one month out of date, on average. If you forget to leave a forwarding address, and forget to send Bruce a card, you end up MISSING IN ACTION (see Bulletin Board).

Turns out our "scoop" in the last issue, missed on one particular (see letter from Chris Wagner). I've gotten several calls from members giving additional information (which, not desiring to get sued, I will not repeat), but there apparently is more to come (however, latest call still has TSR holding the bag). I'm still not sure if my lifetime sub to S&T is good!

Someone asked if using a part of an ICRK column, and holding the rest of the column for use in a future turn (which is legal) keeps the randomness of the ICRK intact. Yes. The ICRK is generated randomly, and each subset of an ICRK (each row, each column, and portions thereof) is also random. However, "random" means that you can nevertheless get strings of numbers which may tend high or low (e.g., you can find a series of three sixes in one column every so often—not every ICRK, of course). For this reason, if you are using the partial column option, we allow you to use several partial columns simultaneously so that your opponent cannot see that your next choice is the "string of 6's", and take advantage of it. That's also why you should get another ICRK into play before getting down to the last 3-4 columns: as you narrow the choices of which columns might be used next, the opponent may derive some advantage.

With this issue, the K is on its designed schedule of the even numbered months. Materials to me by the 1st of even months should make publication that month. You should have your K (in the US) by the 1st of the following odd month. My policy is that the way to be on time is to print no matter what might be nice to wait for. Never allow someone with my inherent laziness any excuses!!

Pete Menconi

April 18, 1982

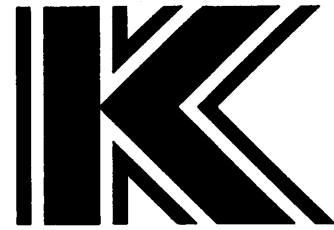


ORIGINS '82 JULY 23-24-25, 1982

The National Adventure Gaming Show is returning to its birthplace in Baltimore, MD bigger and grander than ever before. ORIGINS '82 promises to be the biggest extravaganza yet staged in the burgeoning Adventure Gaming hobby. Never before have so many Adventure Gaming manufacturers exhibited their wares in one show. Consumers will be treated to the largest exhibition ever of sophisticated gaming materials; role playing, wargames, sports games, miniatures, computer games, and much more will all be on exhibition with many companies unveiling brand new products for the first time.

ORIGINS '82 will also feature hundreds of events ranging from big money tournaments, to free demonstrations and seminars by hobby personalities; all in the most comfortable and impressive site yet chosen for an ORIGINS.

For pre registration information, send a stamped, self-addressed envelope to: ORIGINS '82, P.O. Box 15405, Baltimore, MD 21220.



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GENERAL INFORMATION

The KOMMANDEUR is the official newsletter of AHIKS, an international society of mature individuals who play historical simulation games by mail. Established in 1966 by adults who were tired of easy, immature, sporadic, and disappearing opponents, AHIKS exists to minimize encounters with such opponents, and to facilitate playing by mail.

Society dues are \$8 per year, prorated quarterly, with a one-time initiation fee of \$5. Additional information is available from the Secretary or the European Regional Director (addresses above).

Subscriptions to the KOMMANDEUR are not available to non-members nor do we accept advertising. However, we do accept "ad trades" on an issue-for-issue basis with other publications and organizations. Inquire with the Editor or European Regional Director for details.

THE WESTERN FRONT

Well This year's survey is almost completed and the preference in games appears pretty well set. While these results are still subject to change as more votes are tabulated, the results do represent approximately 300 surveys recorded at this time.

In this year's voting, both the PBM and the FTF game preferences did not change a great deal from last year. Only a few games changed in the top ten of each category.

In PBM, Russian Campaign continued to dominate with Africa Corps just barely holding on to the number two slot. It actually was tied with Battle Of The Bulge which moved up from 5th spot last year. This may have been helped by the new release of the same title, particularly in cases where the voter failed to indicate which version he was voting for. Stalingrad slipped down two places to 5th from 3rd, allowing Panzerblitz to move ahead of it in 4th place this year.

Fortress Europa made it to 6th spot from 12th, easing out Anzio for that position after Anzio had held the same spot for three years running. After Anzio came Blitzkrieg in 8th position followed by D-Day & Squad leader rounding out the top ten.

Waterloo and Diplomacy dropped out of the top ten with Waterloo slipping from 8th to 12th and Diplomacy from 10th to take 11th spot. This was an improvement from 15th place last year. Air Force slipped one position to 14th. For the first time one of the individual Blue & Grey Quads received more votes than the combined package. Chickamauga managed this in 15 spot.

Third Reich had a bit of a comeback after slipping last year to 19th place. This year it finished in 16th spot just ahead of Blue & Grey Quad I. Kingmaker eased into the top twenty in 18th position followed by Wooden Ships and Iron Men. Napoleon's Last Battles continued to slip this year, just making the list in 20th position after being in 14th place last year.

In FTF Squad Leader and Russian Campaign retained their positions of 1 & 2 in the voting with Fortress Europa moving all the way up to 3rd spot from 10th last year. Third Reich the former number 3 game dropped all the way to 8th spot. Victory in the Pacific retained the same position as last year, coming in 4th.

Midway continued to move up, this year finishing in 5th spot after taking 7th position last year. Right behind was Panzerblitz in 6th followed by Wooden Ships and Iron Men in 7th. Cross of Iron moved all the way up from 23rd place last year to grab 9th spot behind Third Reich.

The big surprise was a brand new game from GDW called A House Divided. This game made it all the way to 10th spot the first time on the list. Panzer Leader and Air Force/Dauntless slipped out of the top ten this time with Panzer Leader dropping from 6th to 12th and AF/D going from 8th to 14th. Africa Corp continues to hold its popularity in 11th spot along with Battle of The Bulge in 13th. Kingmaker drops a little to 15th.

Rail Baron stays in 16th with three old timers still hanging on to the next three positions, with Stalingrad in 17th, Anzio in 18th and Blitzkrieg in 19th. War At Sea rounds out the top twenty in FTF play.

Not everyone thinks the way I do about what makes a game a good one for PBM. Many times a game system will rule out any practical way for the game to be handled any way but FTF. Those of us in the Dallas area are very fortunate in that we have a very active wargaming group that meets formally once a month on the second Sunday of every month, at the Armadillo Soldier shop in Preston Center. We also have a number of informal get-togethers most weekends.

With this arrangement I have a chance to play the games best suited to FTF in person, while leaving the games suitable for PBM to my AHIKS activity. I have found that over the years the games I find most challenging and the most interesting are the ones that can be handled by mail but required a great deal of thought and time in developing your move. Unfortunately the more complex the game the harder it is to handle it smoothly by mail. Blitzkrieg is one of those rare exceptions, but even here it takes a bit of bookkeeping to keep track of substitute units, etc.

If you can leave your games set up, and you enjoy spending an hour or more over a move than I'd like to mention a few games that lend themselves very well to PBM but are not in the top twenty. Air Assault on Crete is one of those that really lends itself better to PBM than FTF. Panzerkrieg is another game that is particularly good for PBM. Both of these can be handled for the most part with just one mailing.

I just received a copy of the second edition rule book for Fortress Europa. The new style format is a nice improvement over the first edition. A few rules have been changed and the optional rules expanded. In addition the PBM rules have now been made a part of the rule book. For those of you interested in the game it would probably be well worth it to pick up a copy.

Speaking of rule books, our local gamers have spent the past six or seven months working with others associated with the game Pearl Harbor to come up with a new rule book on this fine game. The result is an excellent, easy to follow rule book laid out more in the style of the Avalon Hill or SPI format. Every effort was made to stay within the boundaries of the original GDW rules but changes were made to overcome problems and contradictions in the old rules.

The booklet contains approximately 40 pages and covers all aspects of the advanced campaign game but does not include the optionals or variants. There is also a good cross-reference index at the end. It comes in a soft covered binder and anyone that has the game and would be interested in a copy should drop me a line. I would ask that you please include \$1.39 to cover the cost of first class postage.

Since this column last appeared in the K we have added a number of new members to our roster. James Conroy of Waco Texas added his name to our region along with John O'Leary from Ada Oklahoma. Steve Beck who lives in Plano Texas joined our group. Since Plano is close to Dallas I would like to invite him and any other AHIKS members to attend our local meetings.

A little earlier this year we added Michael Marks, now residing for the moment in Hope Arkansas to our ranks. At about that same time we picked up William Musbaum from Lexington Nebraska and Allyn Vannoy from Davenport Iowa. I'd like to extend a big welcome to all of you and hope that I have not overlooked anyone. Til next time. Good gaming.

Don Eisan

March 25, 1982



NORTHEAST PASSAGE

The northeast region continues to experience steady growth. With the appearance of the recent ad in The General, there has been a dramatic increase in inquiries; in fact, I have received six applications in the last five days. At this time the northeast region consists of 117 members but five of these will be reassigned to the newly formed Canadian region.

Members to our organization: Michael Riley, Old Bridge NJ; Robert Ruppert, Boston MA; William Vincent, Delmar NY; Lt. Thomas Hammer, APO NY; Lynn Newell, Cold Spring NY; Daniel Covello, Jersey City NJ; William Wiesing, Oradell NJ; Scott Vhrick, APO NY; Dennis Mason, Hudson ME; Thomas Teneyck, Waterloo NY; Michael Greason, Catskill NY; Paul Ross, M.D., Southold NY; David Wyche, Weston MA; Christopher Carter, Cranston RI; Alain Chabot, Nova Scotia, Canada; Tony Faro, West New York NJ; Joseph Sherry, Phelps NY; Mark White, Woodbury CT.

As the region membership increases rapidly, so do the number of complaints concerning unresponsive game partners. I again urge our members to contact your opponent if there will be an unusual delay in responding.

Tom Holtz

March 30, 1982



AHIKS WORLD'S FAIR CONVENTION

- Jim Burnett-

Just an update on the plans for the mini(maxi?)-con for the World's Fair in Knoxville. At present the dates will be July 2-11. I don't really expect anyone to have the time for the whole con (but all the better if you do), but I'm trying to hold this time open so that as many people as possible will be able to attend at some time and hopefully to run into as many other AHIKSers as possible. As I hear from more of you I will be able to give you a better idea of when members do plan to be here. I plan to send out a preliminary package of information about May 1 and the final info around the first of June. You do need to make plans for lodging - I will attempt to find out what I can but I am sorry that I will not be able to accommodate anyone myself in fairness to all the others who come. For those of you with families, I think that there is quite a bit of activities and sights in the area to keep your family occupied.

All in all, this is your con. It will be as big as you make it. If you can attend, please contact me at 606 Timbercrest Dr. Clinton, TN 37716 (note correct zip), (615) 457-0685.



INTERIOR LINES

We'll begin as usual with the welcome to new members in the region. The reciprocal ad in The General brought about a great deal of interest. I'm sure, considering how many I received, that our Secretary must have been overwhelmed with mail requests. Several applications are still pending as of this date, but we have already gained three new AHIKSers.

Edward Blair, Jr., is a physician in Godfrey, IL. He has three years gaming experience but is just beginning his PBMing. I hope some of the more experienced members will be able to play him—to help explain the wrinkles in PBM play.

Mike Hahn, of Freeport, IL, is an insurance underwriter. He has a dozen years' experience in wargaming and enjoys PBM play because it allows for ample time to consider one's moves without delaying play.

Stephen Sutton, of Petersburg, IL, is an IRS Agent (why do I feel an icy chill?) and began gaming in '58. It was nice processing his application since he's only 31 days younger than me and I'm so tired of these "kids" born in the '40s.

All three of our new members welcome calls from fellow AHIKSers passing through, and Stephen included the comment "very much".

I would like now to make a couple of comments concerning the two major upcoming events—the World's Fair and Origins 82. I think Jim Burnett deserves our commendation for all the trouble he's going to in organizing a minicon for fair-goers. I hope the turnout is substantial. It is an unfortunate circumstance, I feel, that two really great events are happening within a short length of time. I had to make a choice, and my available funds dictated that I attend Origins. I wish Jim good luck and extend my personal appreciation.

AHIKS members attending Origins should certainly plan to attend our "dinner" on Saturday evening. For those of you who have not attended before, it is not a structured, formal affair. It is a "get-together" at some local restaurant where you get to meet and swap war stories with people whose names you recognize but whom you never met. It is sometimes ego-deflating to find that the giant of a gamer who recently destroyed you in your match is really only a normal human being!

I also hope our members who attend will make an effort not only to find the AHIKS booth/table/room/corner (just to stop by to meet other members), but will also volunteer to man the table for short periods. I always go to the Origins planning to be tied up for the entire period in a tournament. My opponents, considerate fellows that they are, usually insure that I have a great deal of free time, usually by knocking me out in the first round. So, I hereby make an offer to Graham Cosmas to be one of those who will fill in some of the time slots at the AHIKS table. Maybe we can have a spot in the free-gaming area, where a table can be attended in the "wee" hours of the morning. I hope other members will also try to help out.

Jim Mueller

March 30, 1982



PACIFIC THEATER

To open, I'd like to thank everyone who voted and participated (i.e., ran) in the Pacific RD election. I realize that AHIKS is not a service organization, and that volunteering isn't one of the requirements of entry. It's just nice to see that enough people who do have the time can step forward and make an election possible.

Businesswise, I've processed one new member already! Welcome to AHIKS Patrick Lucas, El Cajon, CA. Pat is a lawyer, and has been wargaming since 1963. He is joining AHIKS to get some good, solid PBMing, but I had best add a word of warning! His greatest experience is in TR, where he playtested the third edition. SL, PL, and Sgrad also rate highly among his favorites.

That's all for this time, but Dave Grant informed me that I should expect to be rather busy soon. Just before the election results he mailed out another four applications! Feel free to write. Also if you are planning a local gathering, let me know and I'll stick an announcement in the K. Or if Pete will allow it, tell him direct and he'll tack it onto the tail of my column (**I take anything I can get!—pm**)

Jim Prediani

March 23, 1982



THE BARRAGE

We have four new members to welcome this time: John F. Curley, Tallahassee, Florida, a bookstore manager; Patrick C. Frye, Laurel, Maryland, computer systems analyst; John Schoffstall, Chapel Hill, North Carolina, medical student; and Mark E. Stull, Walkersville, Maryland, computer software engineer. Interestingly, all found out about AHIKS from recent publicity we have had in The General. All are looking for the responsible, mature opponents that we in AHIKS know we provide — don't we?

Seriously, the General publicity seems to have produced what is, relatively speaking, a wave of interest in AHIKS in our region. I've had 8 requests so far this year for membership materials, 4 of which have resulted in new members so far. This is about as many as normally come in the better part of a year. Pays to advertise, I guess.

Once again, I'd like to urge region members to contribute to this space. Reports of mini-cons, accounts of particularly interesting games, proposals for regional events all are welcome, but should be no more than a page at length, maximum.

By the time this gets out, most of you will probably have got hold of the announcement and preregistration form for this year's Origins, which looks like a good one. Your RD will be participating in one of the Saturday afternoon seminars, the Roundtable Discussion on Tabletop Simulations (event #258.PWG) and would hope AHIKSers will drop by and hear some brilliant repartee on the historical accuracies and inaccuracies of wargaming. We'll deal with board games, as well as miniatures. It's a free event.

Graham Cosmas

March 30, 1982



AHIKS GATHERS IN ELIZABETH

- Omar DeWitt -

The biggest group yet turned out for the 7th annual AHIKS gathering in Elizabeth, NJ. There were 27 members plus 11 nonmembers, an all-time high.

The highlight of the March 20 weekend was the sale of two SALAMANCA games. Two members made wise investments in a game that is available nowhere else in the free world; it will soon be a collector's item and the price will skyrocket. I still have a few copies; reserve yours today!

Friday saw 15 in action. Les Deck and George Fornsel (who was good enough to treat us all to the coffee) were early arrivals, and Alan Gopin soon had the three of us in a CIRCUS MAX game. Pete Landry and Matt Perna then suckered Les and me into a game of SPIES; there is no respect given at these sessions—I'm host, I own the game, yet I come in last! Bruce Maston showed up about the time we were quitting for the night and wanted to know when the action started. We had to forceably take him to my house and lock him in his room.

Saturday was the big day. The big item was a multicommander BATTLES FOR THE ARDENNES, with Paul and Mark Qualtieri and Arron Monroe taking on Walt Kluska and a couple hired guns. Bob Wielgos and Bob Hahn got involved in, would you believe, DISPATCHER. Steve List, John Grant and others took on AFTER THE HOLOCAUST, while Mike Truex played his annual wargame, this time with a vicious John Heydt in A HOUSE DIVIDED. Sandy Pawlowski and Tom Holtz somehow were able to whip my Germans in AXIS AND ALLIES, although my atom bomb was poised to take out Britain. Kevin Murray got up early and was able to explain to me how the squirrel was getting into my bird feeder (diving at it from a nearby tree), then spent most of his day on the steppes in RUSSIAN CAMPAIGN. Ray Woloszyn and Chuck Leonard made the long drive up PA. Dennis Sheppard, Tom Bourne, Wayne Schneider, Bill Siesing, and John Malaska were involved in many of the other games in action: Victory in the Pacific, Afrika Korps, Rail Baron, Dune, new Bulge, Battle of Leningrad and Squad Leader.

Everyone seemd to enjoy himself, which makes it all worth while. No disasters occurred; everyone got food; and several games changed hands. Every year a few things are left behind. This year I was left with a copy of Rail Baron and Circus Maximus and a box of dice. If the owners read this, we can make some arrangement to get them back in your hands. Sad thing is that no one ever forgets money or beer....

Let's hope YOU can make it next year.



A CALL TO ARMS

A call to arms is the AHKS Multi-player matching service—it is run apart from the regular Match Coordinator column due to the nature of pm multi-player games. As a service to AHKS members, we will publish all known multi-player game openings and game requests. Many of the openings involve subscription to the gamemaster's privately published zine. Players proposing to enter these games are urged to request samples of the zine in question, as not all zines are for all types of people. AHKS does not endorse any of these zines, and does not undertake to guarantee their reliability.

If you wish to monitor/play in a multi-player version of any wargame/fantasy game, send the info to Roy W. Henricks, 128 Deerfield Drive, Pittsburgh, PA 15235.

Requests below are current as of March 26, 1982. Any requests over 12 months old will be deleted from the list unless the individual renews the request. Dates of original request are shown in parentheses after requestor's name.

/// = GM; // = GM or play; / = play; (NN) = month/year added to listing.

AFRIKA KORPS: ///K. MacDonald (881)
AFTER THE HOLOCAUST: ///R. Williams (881),/B.Salvatore(581), K. Thurman(581),S. List (881)
AIRFORCE/DAUNTLESS: //D. Demory (182) - Dennis needs pilots for a follow-on Pacific scenario - has 8 signed on, would like a few more, esp a CIC for Japanese. [593 Flomich; Holly Hill, FL 32017]: ///Jim Frediani (address p. 1) wants players for AF/D/X using Luftwaffe for strategic movement and AF for tactical resolution.
ATLANTIC WALL: /M. Lester (581)
BISMARCK: //Pierre Bompar (1281),/P. Worthington (1281) T. Eyer (1281)
BLOODY APRIL:///M.Lewis (1281), //M. Lester (581), J.Grill(881) R. Shea (1281), J.Hruby (1281)
CAMPAIGN FOR NORTH AFRIKA: /M.Lester (581), S.List (881)
CONQUISTADOR:///Mike Scott - see below
CONQUISTADOR DERBY:///Dave Grant; game going, believe he can accept more players
CRUSADES:///Mike Scott - see below
CHICKAMAUGA:///Robert Johnson;RRI Box 84F; Augusta, NJ 07822 - presently running, room for more players
DIPLOMACY:///Roy Henricks - see below
DNO:/M.Lester (581), T.Hannah (581)
DRIVE ON STALINGRAD:/J.Brownawell (581)
DUNE: /G.Goggans (581), M.Anderson (881), R.Whaley (1281), D.Chinnery (182)
FIRST WORLD WAR - MODULE I: /J.Grill (881)
FLATTOP:///C.Egli (182),/L.Mumbower (581),/S.List (881), M.Lewis (1281)
FREEDOM IN THE GALAXY:/M.Lester (581)
GLOBAL WAR:///M.Lester (581),/J.Trout (1281)
GUADALCANAL:/J.Mueller (881)
GUNS OF AUGUST;/V.Mugler (881),/H.Grove (1281)
IRONBOTTOM SOUND:///P.Bompar (1281)
IRONCLAD:///R.Greenwell (1281),/K.Kelley (1281) - needs about 5-6 players for one of the New Orleans scenarios
KINGMAKER:///M.Scott or R.Henricks - see below
LA BATAILLE MOSKOVA:/M.Lester (581), J.Creeger (381), J.Grill (881)
MACHIAVELLI:///M.Scott or Roy Henricks[AREA rated] - see below; ///R. Williams also
MAGIC REALM:///D.Chinnery (182) - game already going, can add more players [rt 2, Box 326C, Circle Dr; Waupaca, WI 54981]
INVASION-AMERICA:/A. Bowie (382)
MIDWAY:///J.Hooks (881)
MIGHTY FORTRESS:///R. Williams (181)
NAPOLEON AT LEIPZIG:/N. Cromartie (581)
NAPOLEON'S LAST BATTLE:/N. Cromartie (581)
NARVIK:/L.Mumbower (581), L.Czinder (881)
OPERATION CRUSADE:///c.Berwald (581),/M.Lester (581),S.List (881),G.Chaffins (881)
OUTREACH:///Tom Butcher [New Hiroo Hts #203; Hiroo 5-8-15, Shibuya-ku; TOKYO, Japan 150] Will be in Mike Scott's zine, but write to Tom direct. Unlimited players
PANZERBLITZ:/C.Benton (881)
PANZERLEADER:/J.Ratzenberger (881),D.Demory (1281)
RAIL BARON:///M.Scott or R. Henricks - see below
ROAD TO WASHINGTON:///M.Lester (581)
RUSSIAN CIVIL WAR:///R.Williams (181),///M.Scott - see below
SHARPSBURG:///M.Lester (581)
SL/COI/COD:/J.DeJulio (381), H.Welch (581), J.Ratzenberger(581) D.Rod (881), O.Walters (1281), D.Miller (1281), D.Schuttema (1281) [[Ought to be enough here - anyone know of a GM?]]
STALINGRAD:///K.MacDonald (881)
STARFALL:/S.List (881), N.Javstrat (1281)
SUBMARINE:///P.Bompar (1281),/D.Reilly (1281),/J.Ratzenberger, R.Whaley (1281)

SWORDS & SORCERY:///R.Williams (181)
THIRD REICH:/J.Brownawell (281), B.Hudspeth (281), B.Snyder (281), B.Cross (281), T.Becker (281),D.Frick (881), F.Freeman (1281) [[Another game just waiting for a GM!!!]
TSS:/J.Grill (881)
USN:///M.Lester (581),/J.Trout (1281)
VITP:///K.MacDonald (881)
WACHT AM RHEIN:/M.Lester (581)
WAR AT SEA:///K.MacDonald (881)
WAR BETWEEN THE STATES:/J.Grill (881)
WAR & PEACE:/M.Lester (581)
WAR IN THE EAST/WEST/EUROPE:///J.Brownawell (581), P.Manis (581) /M.Lester (581), J.Drummond (581), F.Beal (581), R. Coppula (581), R.Teleucky (581), J.Goldcamp (881), J.Grill (881)
WAR IN THE PACIFIC:/M.Lester (581), J.Grill (881)
WELLINGTON'S VICTORY:/M.Lester (581), T.Hannah (581), J.Grill (881)
WINGS:///J.Botti (1281) [92 Sewaren Ave; Sewaren, NJ 07077] lots of players but room for more - write Joe direct
WS&IM:/M.Scott has a twenty-player Trafalgar going and could use stand-bys.
1776:///R.Johnson - see Chickamauga for address

Next time around, all listings dated 581 or earlier will be purged, so please update your requests. Players and GMs alike should advise me whenever a game starts so I may update the listings.

ZINES with Multi-player game openings: MIKE'S MAG (Mike Scott; 1726 Cypress Circle; LaVerne, CA 91750) Openings in Kingmaker, Crusades, Conquistador, Russian Civil War, Outreach, Rail Baron, Machiavelli, Wooden Ships and Iron Men, Highway to the Reich, others.

ENVOY [Roy W. Henricks; 128 Deerfield Drive; Pittsburgh, PA 15235] Openings in Kingmaker, Diplomacy, Rail Baron, Machiavelli, Samurai, After the Holocaust, Bureaucracy, others.

LAST MINUTE REPORTS!!!!...William Osmanson is GMing EMPIRES OF THE MIDDLE AGES and has need of three standby players...Mike Scott and Mike Bonkowski are looking for more players for HIGHWAY TO THE REICH.

Roy Henricks

March 26, 1982

R

THE TRUE NORTH

I would like to thank all the Canadians who voted for me; I hope to provide the quality of service which all AHKS members expect. We Canadians will have to get used to the concept of regular elections as we are accustomed to the prime minister dissolving Parliament and calling a snap election at an opportune time. Speaking of Parliament, our constitution will finally be patriated after 115 years.

Jean Jodoin's column in the last K clearly pointed out a problem which has developed for the Canadian members as well as their U.S. opponents. My mail from the U.S. is taking approximately 8-12 days to arrive. This slow down started about 4 months ago. No matter from where it is sent, across the border from New York or across the continent from California, the length of time is the same so I believe the problem lies at the Canadian end. The increase in price to 35 cents for U.S. and 30 cents domestic has not improved the service. I will inquire with the post office to see if this is temporary and what we can do, if anything.

I am open to any suggestions as far as get togethers and FTF play are concerned. It would also be appreciated if any member could offer suggestions on increasing the Canadian membership.

A request came to me for Canadian or any members to participate in a multi-PM International game of Bloody April. If interested, write Joseph Hruby, 803 East Fir, Mt. Vernon, Washington or Mike Lewis, 68 Orchard Close, Christmas Pie Normandy, near Guilford, Surrey, England.

Casey Bruyn

March 31, 1982

K

P B M

We have procedures and playing aids (PA) for the following games ("+PA" indicates a procedure and a playing aid are available):

After the Holocaust (+PA)
 Air Assault on Crete/Malta
 Air Force (+PA)
 American Civil War
 American Revolution (PA)
 Anzio (PA)
 Arab-Israeli Wars
 Arnhem
 Bar-Lev
 Battle of Britain (+PA)
 Battle of Bulge (old, PA)
 Beda Fomm
 Bismark
 Blitzkrieg
 Bloody April (+PA)
 Blue & Grey Quad
 Breitenfeld
 Cobra
 Conquistador (PA)
 Dark December
 Devil's Den (+PA)
 DNO/UNT
 Fortress Europa
 Franco-Prussian War (PA)
 Frederick the Great
 Guadalcanal
 Ironclads
 Island War Quad
 Jutland
 Kharkov
 Kingmaker
 La Grande Arme
 Manassas (PA)
 Mech War '77 (+PA)
 Modern Battles Quad
 Midway
 Napoleon at War Quad
 Narvik
 North Africa Quad
 Operation Crusader (PA)
 Panzerblitz
 Panzergruppe Guderian (PA)
 Patrol
 Panzer Leader
 Pea Ridge (+PA)
 Richthofen's War
 Russian Campaign (PA)
 1776 (+PA)
 Siege of Constantinople (+PA)
 Sniper (3 player)
 Squad Leader
 Starship Trooper
 Stonewall (+PA)
 Terrible Swift Sword (+PA)
 Third Reich (2-player +PA)
 Tobruk (+PA)
 Torgau (+PA)
 USN
 Verdun (+PA)
 War at Sea
 Wacht Am Rhein (+PA)
 War Between the States
 Westwall Quad
 Wilson's Creek (+PA)
 Wooden Ships and Iron Men

- >Battleworthiness
- >Decimanl ICRK
- >Multiple Die Rolls
- >Simultaneous Movement

For you computer nuts, I have written programs for the following games:

Gettysburg
 Kingmaker
 Panzerblitz/Panzer Leader

Gettysburg and P/PL are primarily for writing moves and will require a printer to get full use of the program. Kingmaker is a playing-aid, keeping track of event cards that have been played and crown cards held by various nobles. These programs will run on a 16K TRS80. If you have one and want a program, send a cassette and I will make you a copy of it; or if you have a different computer I can run you a listing. Also, if you have any programs that you have written that you would like to share, send them in and I will add them to our list.

RATINGS

1 BURDICK	2015	25 POPOLIS	1485
2 KINSELLA	1905	26 DECK	1480
3 OLESON	1900	27 JERKICK	1470
4 MILLS K	1865	28 KRAUS	1435
5 MASTON	1810	29 STARNIK	1430
6 NEWBURY	1780	30 WETZELBERGER	1430
7 EISAN	1760	31 MCCARTY	1410
8 WINDSOR	1740	32 STANLEY	1405
9 CREEGER	1740	33 ROSAMILIA	1395
10 BECKER	1735	34 YARWOOD	1390
11 POWER	1690	35 DESTEFANO	1385
12 MCCARTHY	1675	36 MACDONALD	1370
13 TRUESDELL	1675	37 HUGHES	1360
14 TELEUCKY	1620	38 LOGSDON	1355
15 AYERS	1620	39 BROWNFIELD	1350
16 PELLICCIA	1590	40 BYRON	1345
17 KEOUGH	1575	41 LAUSSADE	1335
18 WHARTON	1570	42 SEGARRA	1335
19 BEATY	1540	43 KELLY	1305
20 GRANT	1520	44 HASS	1305
21 DEMORY	1520	45 PELUSO	1300
22 LANDRY	1505	46 ROD	1300
23 MUGLER	1485	47 SKOWSKY	1300
24 GOHEEN	1485		

SWAPPE SHOPPE

Bill Retoff, RR 2 Box 6, Minonk, IL 61760 (phone 309-432-2145) is looking to buy KOMET UND METEOR (published by Jagdpanther in 1974 as a variant game of SPI's Foxbat & Phantom) or a clean photocopy of the same. Will pay a good price.

FOR SALE: Many AH classics including '58 Get, '61 Get (HEX), '64 Get, Civil War, Verdict, Verdict II, U-Boat W/Metal ships, Nievchess, Le Mans, etc. Magazines include The General from Vol 10 to present, the Space Gamer, the Dragon, Conflict, Jagdpanther, etc. Also many 3M games and much more. Send for list. Kevin Gallagher, 105 E. Prospect St, Marquette, MI 49855.

(K)



MISSING IN ACTION: these members have not kept a current address with us, and mail is not being forwarded to them. They probably did not get the dues K, and may exit the Society by default if we cannot locate them. If you are playing any one of these members, please let him know he should send a correction to Bruce Maston: Thomas Isner, Paul Selzer, Allen Hooker, TS Bourne.////The Archivist has all past copies of the K, and if you want a set, write to him (address on p. 2).////It is both good manners, and the only way to insure it's not lost, to put your full name on all correspondence. Officers have address lists which can allow cross-reference (for replies, or for listing your address in the K) IF you include your last name on your letter. If you rely on someone keeping the envelope to determine your last name, you will run into problems. Anyone who has not seen his announcement appear in the K, try writing again, with your last name on the letter. ////Paul Selzer, POB 128, Fort Nelson, BC, V0C 1R0, CANADA, notes an address change to all players signed up for The Next War multi-game he's running. Confirm you are still in the game, and he'll get it going.

NEXT ISSUE

I will try to get the address list printed next time. All those who are still going to be members should be on record by then. Remember that our address list is confidential: please do not release it to anyone outside AHIKS (we all get enough junk mail as it is!). Deadline for submissions is June 1, and it should mail by the third week in June. If not received by July 1, write to Pete.

FROM THE MATCH COORDINATOR

CORRECTIONS: Some AHIKS membership code numbers were inadvertently assigned to the wrong new members; changes are as follows: 820 Allyn Vannoy; 821 William A. Nusbaum; 823 Robert Ruppert; and 824 Michael Marks.

NEWLY JOINED MEMBERS: I wish to welcome you to AHIKS and may your stay with us be fun and good gaming. 826 Thomas Teneyck; 827 Michael R. Greason; 828 Ruth E. Glaspey; 829 Patrick Lucas; 830 Edward Blair Jr; 831 Christopher Carter; 832 Alain Chabot; 833 Paul M. Ross; 834 David Wycke.

Members are welcome to write the MC for their individual assigned AHIKS code numbers if unknown. In the near future, we hope to have these printed on the address tags, so you will not need to ask.

Over the years several members have asked the MC for opponents that are FAST or VERY FAST. I remind you that speed of reply cannot be controlled by the MC; however every effort is made to match those members who desire a certain speed provided that the MC has on hand a member who has stated the same. There has been an ongoing effort to have the members requesting matches indicate their speed of reply on the MATCH REQUEST FORM; unless this is accomplished you will have to accept POT LUCK. Sorry!

ADMINISTRATION & POLICY

"AREA Matches" Section (below) refers only to open requests from members of the AH AREA system. Results of such matches are not submitted to AH by, or verified by AHIKS. The AREA system does not rate non-AH games, although we do arrange matches regardless of publisher. The AHIKS rating system uses the results of all submitted games.

Members should write to the MC, whether you are looking for an opponent or have already found one, in order to obtain an ICRK.

Members who need continuation ICRKS or OOBs for games which are already in progress, write to CARL BENION, MSO. Please indicate the game you are presently playing and the ICRK # you are presently using for that game.

Remember to send the upper portion of your ICRK to the MC when your match is completed, so we can close the ICRK, award rating points, etc.

Members are awarded a starting position of 1200 in the rating system. The SET REQUEST FORM is an important communication vehicle: please use it for all requests. Don't forget your phone number: in many cases this helps put a match together.

MISCELLANEOUS: Members are requested to contact their Regional Directors for information pertaining to PEM, proper use of ICRKS and any individual complaints they may have. In the near future (if all things continue to go well), your MC will have a new address. Since I am not positive about closing

date I shall request that all mail after 1 June 1982 be sent to the following address: RD#2 Worchester Road, Stowe, Vermont 05672. To my present opponents there will be a small delay to my response. It will take me at least a month after arrival to be back to by present standards.

MATCH REQUESTS: 1914 670; Austerlitz 253; Beahead 647; Battle 749; Blitzkrieg 508; Break-Out-&-Pursuit 785; Big Red One 720; D-Day-77 117; D-Day-69 667; Crusades 658; Fulda Gap 650; Franco-Prussian War 299; Fury in the West 334; Great War in the East 670; House Divided 329; Kursk 786; Iron Clad 276; Lee Moves North 814; Malta 749; Narvik 538; Nap Last Battle 736; Pz Army Africa 304; Oper. Grief 714; Pz Grp Grd 304; Patton 3A 304; Pea Ridge 277; Stalingrad 545 & 775; 3rd Reich 779; Thirty Year War 670; Tirreme 299; Storm over Arnhem 698; War & Peace 538; Waterloo 775; War in Europe 804; War in the Ice 779.

NEW MEMBER REQUESTS: HELPI HELPI HELPI Battle for the Ardennes 826; Berlin-85 820; AK 834; Cobra 820; Desert Fox 820; Stalingrad 829; Tac II 832; Lee Moves North 814; Oper Granade 820; MIG Killer 819; Russian Camp 834; Submarine 827; Star Ship Trooper 827; Prochorovaka 820; Vera Cruz 820; Tannenberg 820; The Kaisers Battle 820; Foxbat & Phantom 819; Sqd Ldr 829 & 832; Fortress Europa 831.

OPEN TO NEW MEMBERS ONLY: 1914 670; Break out & Pursuit 785; Crusades 658; Fulda Gap 650; Franco-Prussian War 299; House Divided 329; Great War in the East 670; Kursk 786; Narvik 538; Nap Last Battle 736; Oper Grief 714; 3rd Reich 779; Thirty Year War 670; War & Peace 538; War in the Ice 779; PBlitz 463.

A.R.E.A. REQUESTED MATCHES/OPPONENTS: 1941 670; Blitzkrieg 508; Crusades 658; Franco-Prussian War 299; Great War in the East 670; House Divided 329; Narvik 538; Oper Grief 714; 3rd Reich 779; Pz Ldr 709; Thirty Year War 670; War & Peace 538; PBlitz 463.

OPEN REQUEST TO EUROPEAN & FAR EASTERN THEATRES: Battle 749; Crusades 658; Franco-Prussian War 299; Narvik 538; Nap Last Battle 736; Stalingrad 545; 3rd Reich 779; War & Peace 538; War in the Ice 779; D-Day-77 117.

FAST PLAYING REQUESTED MATCHES: Oper Grief 714.

MULTI-PLAYER MATCHES (three players): War in Europe 804.

MULTI-PLAYER MATCHES requiring four or more, write direct to Roy Henricks, 128 Deerfield Drive, Pittsburg, Pa. 15235 (412-795-7867).

Les Deck

April 1, 1982



SET REQUEST FORM

Use the letter codes below: after the name of each game requested, insert (in parentheses) all letter codes that apply, in any order.

N: will play new member (list number of months you will hold this open before being matched with an old member)
M: Multi-player or monitored game request
E: Will play European opponent, if available
A: Prefer AREA opponent, if available
F: Prefer "fast" game (four day replies), if available

(for letter codes with "if available" in them, the MC will attempt to fulfill the coded request for two weeks, and if no equal-code request can be found in that time, match you with the next open request)
Are you AREA rated? [YES] [NO]
You may request up to three matches; insert the name(s) of the games you want to play, including letter codes as appropriate; if you place more than one game on a line, you will be matched with the first opponent available for one, and the other entries will be ignored thereafter; preference will be given to match the game(s) listed on the first line, then the second, etc.

#1 _____
#2 _____
#3 _____

[] Please add my name to the AHIKS ratings system

Please write name, address, telephone number on back side of this form (if not preprinted). Send this form to the Match Coordinator to obtain opponents. If you already have an opponent, but need an ICRK, write your opponent's name on the back, too, and send the form to the MC.



AHIKS KOMMANDEUR
Pete Menconi, Editor
4334 E. Indianola Ave.
Phoenix, AZ 85018



FIRST CLASS MAIL

ADDRESS CORRECTION REQUESTED

BRUCE M MASTON MD
1404 UNION STR
SCHENECTADY NY 12308

NE